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# Disparition

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A man travels into the future and finds that extraterrestrial entities have occupied the now cold and frozen Earth! His journey commences in space – from near dead worlds to new realities – in an attempt to get there without any human assistance. Along the way, he encounters a man named David, who offers help to mankind in a very different and unique way...

He claims that an alien was just quietly sitting right besides the guy. Many aliens never arrange anything but just sit and eat until they're full. I've been made believing that these are nice aliens, and they have amazing bundles in material wealth. It is highly unlikely that an alien be actually accepted in any career. Luckily they aren't any distress, except living spaces...

Our spaceship finally lands on the conquered alien planet. The crew makes a journey that can take hours just to see through the vast red-hot atmosphere. This is no longer a series of simple, mindless miniatures with simple rules, and is built for a fast-paced, well sized story. It's hard to imagine it being an entertaining game, but that's precisely what we are here to make.